



Asia New Zealand
Foundation

My Puppetry Learning Journal

By _____



WALT: State the knowledge we are learning and the skills we are practising

We Are Learning To ...

- Describe different forms of puppetry
- Compare similarities and differences between various types of puppets
- Locate and label significant features on a map of Japan
- Explain characteristics of the Bunraku Theatre style.
- Identify knowledge and skills required to complete the challenge
- Listen to, read and discuss key aspects of Japanese folktales.
- Describe the character traits and personality of our folktale character.
- Write a script in Bunraku theatre style for the folktale we will perform in.
- Name and label parts of a Bunraku Puppet.
- Design a costume for my Bunraku Puppet.
- List a set of functional and aesthetical attributes for the puppet.
- Devise a flowchart plan of actions for the construction of the Bunraku puppet.
- Sketch detailed drawings and plans of the puppet character
- Identify the materials to use to make the bunraku puppet
- Create a puppet inspired by the Bunraku puppet style
- Construct the skeletal armature for the puppet
- Assemble a mechanism to create movement on the puppet hand
- Identify components and set up of a bunraku stage setting
- Reflect on progress and learning.
- Review problems that have been encountered and solutions
- Compare the similarities and differences of Bunraku, Kabuki and Noh theatre
- Outline the role and skills required by Bunraku performers
- Experiment with bunraku puppeteering techniques
- Manipulate the puppet to create movement and express emotion.
- Move the puppet collaboratively with two other puppeteers to 'bring the puppet to life'
- Practice aspects of Tayu storytelling skills and techniques.
- Create the soundscape to accompany their Joruri script.
- Summarise the characteristics of some puppets from Asian countries
- Work collaboratively to present and perform a Bunraku style Japanese folktales



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Bunraku



WALT: Describe different forms of puppetry

Mindmap of Puppetry Information

KEY FOR COLOUR USE

Black– what I knew at the beginning

Blue – ideas from research

Red – at the end of unit



Our Challenge



WALT: identify knowledge and skills required to complete the challenge.

Scenario - Whakamarama

'Our community are seeking new and interesting performances about Japanese culture. We need to create our own Bunraku puppet character to present a play of a Japanese folktale to a group in our community'.

KWL Chart

What I Know...	What I Want to Know....	What I Need To Learn...

Questions

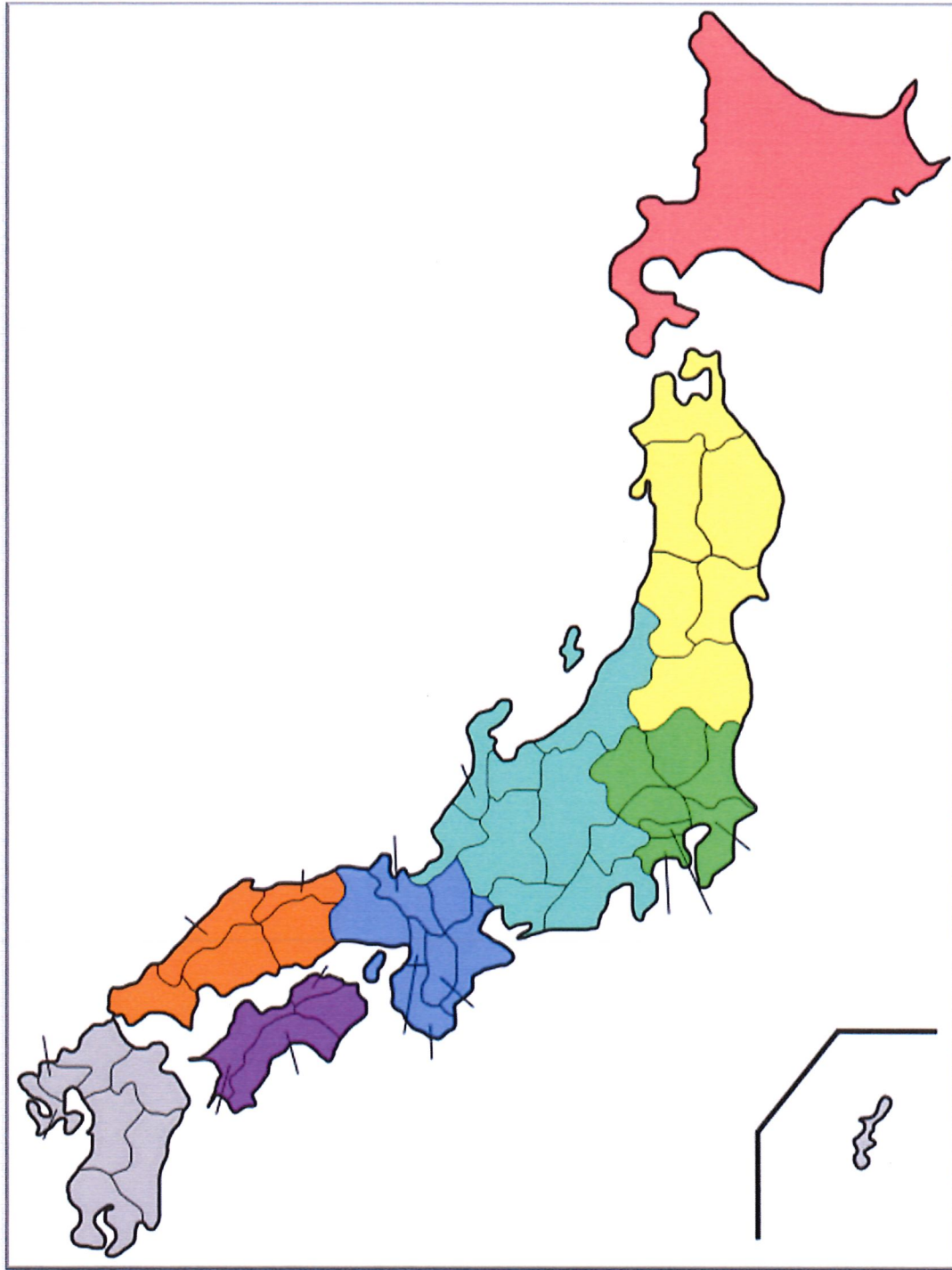


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Japan

日本

WALT: Locate and label significant features on a map of Japan





WALT: Listen to, read and discuss key aspects of Japanese folktales.

Folktale Summary

Title: _____

Characters in the Story:

Introduction – Scene Setting:

Main Decision – Action taken

Climax – Incident and major struggle that occurs

Resolution- How the story concludes



WALT: Write a script in bunraku theatre style for the folktale we will perform in.

TITLE _____

INTRODUCTION

Scene Description

Character Speech

Action Description

Emotion Description

INCIDENT

Scene Description

Character Speech

Action Description

Emotion Description

CLIMAX

Scene Description

Character Speech

Action Description

Emotion Description

DANCE SCENE

Scene Description

Character Speech

Action Description

Emotion Description

RESOLUTION

Scene Description

Character Speech

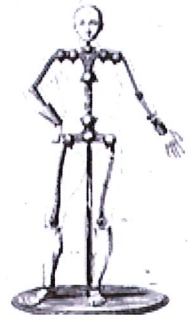
Action Description

Emotion Description



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Puppet Parts



WALT: Name and label parts of a Bunraku Puppet.

Glue puppet parts here and label each part.



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Puppet Costume

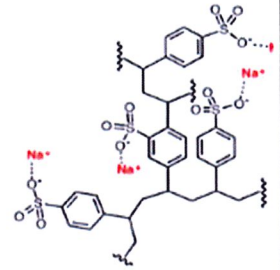


WALT: Design a costume for my Bunraku Puppet.

My Design



Attributes Plan



WALT: List a set of functional and aesthetical attributes for the puppet.

ATTRIBUTES FOR MY PUPPET

Attributes are something a technological outcome must do or could have to be successful for its intended purpose.

Head and Hair

Functional requirements



Type of Material to Use

Aesthetic requirements

Body Frame

Functional requirements



Type of Material to Use

Aesthetic requirements

Arms

Functional requirements



Type of Material to Use

Aesthetic requirements

Legs

Functional requirements



Type of Material to Use

Aesthetic requirements

Costume

Functional requirements



Type of Material to Use

Aesthetic requirements

Props and Ornaments

Functional requirements



Type of Material to Use

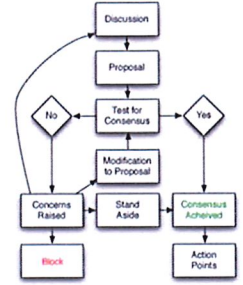
Aesthetic requirements



Plan of Action

WALT: Devise a flowchart plan of actions for the construction of the Bunraku puppet.

Flowchart of Tasks and Decisions

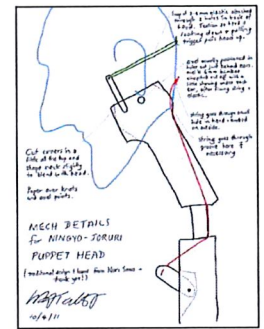




WALT: Sketch detailed drawings and plans of the puppet character

Two Dimensional Drawings of Puppet Parts

Head



Remember to identify all the head attributes from design brief with a label.



WALT: Sketch detailed drawings and plans of the puppet character

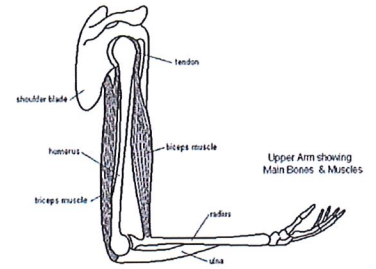
Two Dimensional Drawings of Puppet Parts

Hairstyle

Remember to identify all the hair attributes from design brief with a label.



WALT: Sketch detailed drawings and plans of the puppet character



Two Dimensional Drawings of Puppet Parts

Arms

Remember to identify all the arm and hand attributes from design brief with a label.